# **Robot Autonomy**

# Dealing with Unknown Environments

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### **UNKNOWN ENVIRONMENT**

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• What is a robot environment?

• What do we mean by unknown environment?

· Are unknown environments structured or unstructured?

### WHAT IS ROBOT MAPPING?

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- Sensors LiDARs, RGB-D Cameras
- Observations Laser Scans, RGB and Depth Images, Point Clouds
- Mapping using the collected data to model the environment

# **RELATED TERMS**

State Estimation	Localization
Mapping	SLAM
Navigation	Motion Planning



• Computing the robot state (i.e. its pose) and the environment map at the same time

- Localization: estimate the robot state (i.e. its location)
- Mapping: building the map
- **SLAM:** building the map and localizing the robot simultaneously

### LOCALIZATION EXAMPLE

• Estimate robot's poses given landmarks



### **MAPPING EXAMPLE**

• Estimate landmarks given robot the robot poses



Images taken from Robot Mapping Course [2] by Cyrill Stachniss

### **SLAM EXAMPLE**

• Estimate robot's poses and the landmarks at the same time



### Chicken-or-egg problem:

- a map is needed for localization
- a pose estimate is needed for mapping



Images taken from Robot Mapping Course [2] by Cyrill Stachniss

### **THE SLAM PROBLEM**

- It's a fundamental problem for truly autonomous robots
- Basis for most navigation systems



Images taken from Robot Mapping Course [2] by Cyrill Stachniss

• SLAM is central to a range of indoor, outdoor, air, underwater and space applications for both manned and autonomous vehicles

#### **Examples:**

- At home: vacum cleaner, lawn mower
- Air: surveillance with unmanned vechiles
- · Underwater: reef monitoring
- Underground: exploration of mines
- Space: terrain mapping for localization

### **SLAM APPLICATIONS**



## **SLAM APPLICATIONS**



### **SLAM PROBLEM DEFINITION**

## Given

• The robot controls (i.e. commands):

 $u_{0:T}=\{u_0,u_1,u_2,\ldots,u_T\}$ 

• Observations:

$$z_{0:T} = \{z_0, z_1, x_2, \dots, z_T\}$$

# Wanted

- Map of the environment: *m*
- Path of the robot:

 $x_{0:T} = \{x_0, x_1, x_2, \dots, x_T\}$ 

### **SLAM PROBABILISTIC APPROACH**

- Uncertainty is present in both robot motion and observation
- Use probability theory to explicitly represent uncertainty



#### Estimate the robot's path and the map



### FULL SLAM GRAPHICAL MODEL



 $p(x_{0:T}, m \mid z_{1:T}, u_{1:T})$ 

### Full vs. Online SLAM

• Full SLAM estimates the entire path

 $p(x_{0:T}, m \mid z_{1:T}, u_{1:T})$ 

• Online SLAM seeks to recover only the most recent pose

 $p(x_t, m \mid z_{1:t}, u_{1:t})$ 

### **OLINE SLAM GRAPHICAL MODEL**



 $p(x_{t+1}, m \mid z_{1:t+1}, u_{1:t+1})$ 

### WHY IS SLAM A HARD PROBLEM?

Robot path and map are both unknown



• Map and pose estimates are correlated

### WHY IS SLAM A HARD PROBLEM?

- The correspondence between the observations and the map is unknown
- Selecting wrong data associations leads to catastrophic divergence



- Kalman Filters
- Particle Filters
- Graph-based (Smoothing)

### **MOTION & OBSERVATION MODEL**



### **MOTION MODEL**

· Describes the relative motion of the robot



### **MOTION MODEL EXAMPLES**

• Gaussian model



• Non-Gaussian model



### **OBSERVATION MODEL**

- Relates measurements with the robot's pose
- It is also called the sensor model



### **OBSERVATION MODEL EXAMPLES**

• Gaussian model



• Non-Gaussian model



- Mapping is the task of modeling the environment
- Localization means estimating the robot pose
- SLAM stands for Simultaneous localization and mapping
- Full SLAM vs. Online SLAM
- Explicitly model uncertainty in both motion and observations
- More Information in Literature: [1, 3, 2]

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