

# Robot Autonomy

## Graph SLAM - A Least Squares Approach

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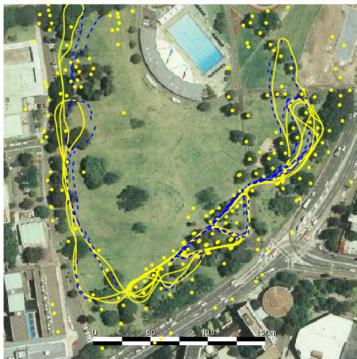
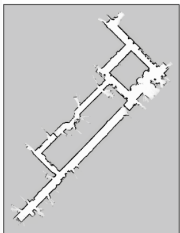
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# MAP REPRESENTATIONS

## Features vs Metric



# FEATURE MAPS

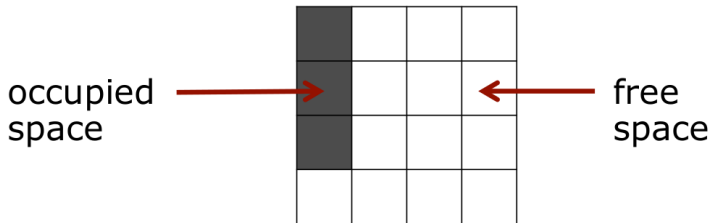
- Compact representation
- Memory efficient
- Needs a very good feature detector
- Must deal with data-association problems

# GRID MAPS

- Discretize the world into cells
- Each cell is either occupied or free space
- Non-parametric model
- Doesn't rely on detecting features
- Requires substantial memory resources

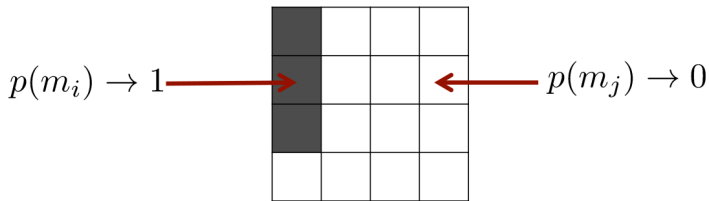
## GRID MAP ASSUMPTION 1

- A cell is completely free or occupied



# OCCUPANCY PROBABILISTIC REPRESENTATION

- Each cell is associated as binary random variable
- The probability shows the belief of the cell being occupied or free



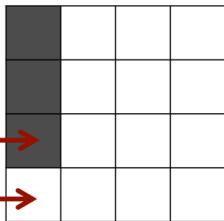
## GRID MAP ASSUMPTION 2

- The world is **static**

always occupied



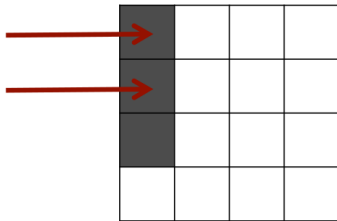
always free space



## GRID MAP ASSUMPTION 3

- The binary random variables are independent

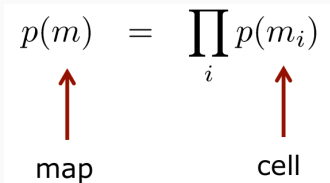
no dependency  
between the cells





# OCCUPANCY MAP REPRESENTATION

- The probability distribution of the map is given by the product of the probability over the cells

$$p(m) = \prod_i p(m_i)$$


map

cell

# ESTIMATING A MAP FROM DATA

- Estimating the map given the sensor data  $z_{1:t}$  and the poses  $x_{1:t}$  translates to:

$$p(m \mid z_{1:t}, x_{1:t}) = \prod_i p(m_i \mid z_{1:t}, x_{1:t})$$

binary random variable

# LEAST SQUARES OVERVIEW

- Generic approach to many optimization related problems (including ML)
- Computes solutions for over-determined systems
- More equation than unknowns
- Seeks to minimize the sum of squared errors
- Deeply related to Linear Regression in ML

# LEAST SQUARES PROBLEM SETUP

- Given an system described by a set of  $n$  observation functions  $\{f_i(x)_{i=1:n}\}$
- Let:
  - $\mathbf{X}$  be the state vector
  - $\mathbf{Z}_i$  be a measurement of the state  $\mathbf{X}$
  - $\hat{\mathbf{Z}}_i = f_i(\mathbf{X})$  be a function that maps  $\mathbf{X}$  to a measurement  $\hat{\mathbf{Z}}_i$
- **Given:**  $n$  noisy measurements  $\mathbf{Z}_{1:n}$  about the state  $\mathbf{X}$
- **Goal:** estimate state  $\mathbf{X}$  which best explain the measurements  $\mathbf{Z}_{1:n}$

# LEAST SQUARES ERROR FUNCTION

- Error  $\mathbf{e}_i$  is usually the difference between the predicted and the actual measurement

$$\mathbf{e}_i(x) = \mathbf{z}_i - \hat{\mathbf{z}}_i = \mathbf{z}_i - f_i(\mathbf{x})$$

- We assume the error is normally distributed with zero mean
- Gaussian error has the information matrix  $\mathbf{\Omega}_i$
- Squared error of a measurement depends only on the state and is a scalar

$$e_i(\mathbf{x}) = \mathbf{e}_i(\mathbf{x})^T \mathbf{\Omega}_i \mathbf{e}_i(\mathbf{x})$$

# LEAST SQUARES GOAL

- Finding the  $x^*$  entails minimizing the error given all measurements

$$\begin{aligned}x^* &= \underset{x}{\operatorname{argmin}} F(\mathbf{x}) \\ &= \underset{x}{\operatorname{argmin}} \sum_i e_i(\mathbf{x}) \\ &= \underset{x}{\operatorname{argmin}} \sum_i \mathbf{e}_i^T(\mathbf{x}) \mathbf{\Omega}_i \mathbf{e}_i(\mathbf{x})\end{aligned}$$

- Usual approach is to find the derivative nulls (zeros).
- Complex and no closed form solution

# LEAST SQUARES NUMERICAL SOLUTION ASSUMPTIONS

- We can construct a good initial guess
- Error functions are smooth in the neighborhood of the (global) minima
- So, we can iteratively solve the problem by computing local linearizations at each step

## LEAST SQUARES NUMERICAL SOLUTION STEPS

- Linearize the error terms around the current solution (the starting point is our initial guess)
- Compute the first order derivative of the error function
- Set it to zero and solve the linear system (to obtain a better solution)
- Iterate until convergence



# ERROR FUNCTION LINEARIZATION

- Linearizing via Taylor series expansion gives:

$$\mathbf{e}_i(\mathbf{x} + \Delta\mathbf{x}) \simeq \mathbf{e}_i(\mathbf{x}) + \mathbf{J}_i(\mathbf{x})\Delta\mathbf{x}$$

- where the Jacobian is given by:

$$\mathbf{J}_f = \begin{bmatrix} \frac{\partial f_1(x)}{\partial x_1} & \frac{\partial f_1(x)}{\partial x_2} & \cdots & \frac{\partial f_1(x)}{\partial x_n} \\ \frac{\partial f_2(x)}{\partial x_1} & \frac{\partial f_2(x)}{\partial x_2} & \cdots & \frac{\partial f_2(x)}{\partial x_n} \\ \cdots & \cdots & \cdots & \cdots \\ \frac{\partial f_n(x)}{\partial x_1} & \frac{\partial f_n(x)}{\partial x_2} & \cdots & \frac{\partial f_n(x)}{\partial x_n} \end{bmatrix}$$

# SQUARED ERROR MINIMIZATION

- We can fix  $\mathbf{x}$  and do the minimization in increments  $\Delta\mathbf{x}$
- Replacing the Taylor expansion in the squared error terms yields:

$$\begin{aligned} \mathbf{e}_i(\mathbf{x} + \Delta\mathbf{x}) &= \mathbf{e}_i^T(\mathbf{x} + \Delta\mathbf{x}) \Omega_i \mathbf{e}_i(\mathbf{x} + \Delta\mathbf{x}) \\ &\simeq (\mathbf{e}_i + \mathbf{J}_i\Delta\mathbf{x})^T \Omega_i (\mathbf{e}_i + \mathbf{J}_i\Delta\mathbf{x}) \\ &\quad \mathbf{e}_i^T \Omega_i \mathbf{e}_i + \\ &= \mathbf{e}_i^T \Omega_i \mathbf{J}_i\Delta\mathbf{x} + \Delta\mathbf{x}^T \mathbf{J}_i^T \mathbf{e}_i \Omega_i + \\ &\quad \Delta\mathbf{x}^T \mathbf{J}_i^T \Omega_i \mathbf{J}_i \Delta\mathbf{x} \end{aligned}$$

- Manipulating the equation result in  $\Delta\mathbf{x}^* = -H^{-1}\mathbf{b}$  with  $H = \sum_i \mathbf{J}_i^T \Omega_i \mathbf{J}_i$  and  $\mathbf{b}^T = \sum_i \mathbf{e}_i^T \Omega_i \mathbf{J}_i$

## LONG STORY SHORT

- Linearize around  $\mathbf{x}$  and compute for each measurement:

$$\mathbf{e}_i(\mathbf{x} + \Delta\mathbf{x}) \simeq \mathbf{e}_i(\mathbf{x}) + \mathbf{J}_i(\mathbf{x})\Delta\mathbf{x}$$

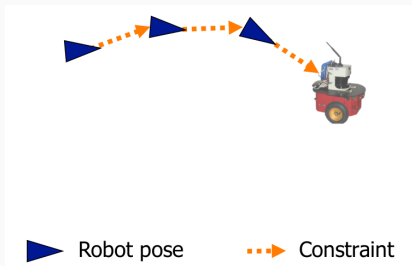
- Compute linear system terms  $H = \sum_i \mathbf{J}_i^T \mathbf{\Omega}_i \mathbf{J}_i$  and

$$\mathbf{b}^T = \sum_i \mathbf{e}_i^T \mathbf{\Omega}_i \mathbf{J}_i$$

- Solve the linear system  $\Delta\mathbf{x}^* = -H^{-1}\mathbf{b}$
- Update state  $\mathbf{x} = \mathbf{x} + \Delta\mathbf{x}^*$
- Iterate until convergence

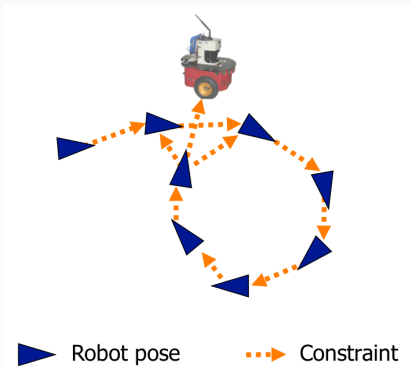
# GRAPH SLAM - MOTION

- Constraints connect successive poses while the robot is moving
- Constraints are inherently uncertain



## GRAPH SLAM - OBSERVATION

- Observing previous location generates constraints between non-successive poses

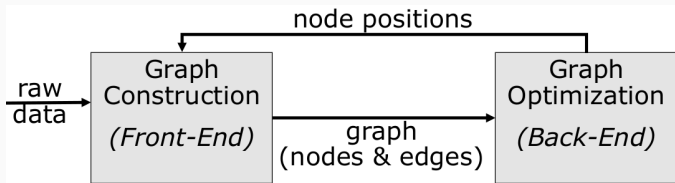


# GRAPH SLAM IDEA

- Represent the SLAM problem as a graph
- Every node corresponds to a pose at which we took a measurement
- Every edge (between two nodes) represents a spatial constraint
- Graph SLAM entails building the graph and then minimizing the error introduced by the constraints

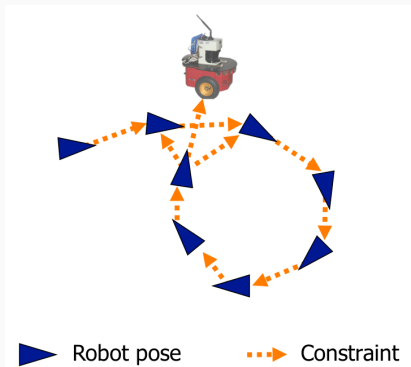
# THE OVERALL SYSTEM

- Interplay between a front-end and a back-end
- Front-end successively builds the graph
- Back-end successively optimizes the graph



# THE GRAPH

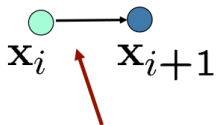
- Consists of  $n$  nodes  $x_{1:n}$
- Each  $x_i$  is the pose of a robot at time  $t_i$
- A constraint/edge exists between nodes  $x_i$  and  $x_j$  if ...





# ROBOT MOVEMENT CONSTRAINTS

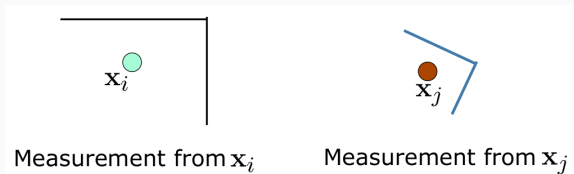
- ...the robot moves from  $x_i$  to  $x_i + 1$
- Edge corresponds to the odometry measurement



The edge represents the **odometry** measurement

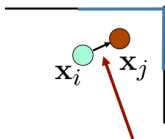
# ROBOT OBSERVATION CONSTRAINTS

- ...the robot observes the same part of the environment from  $x_i$  and from  $x_j$



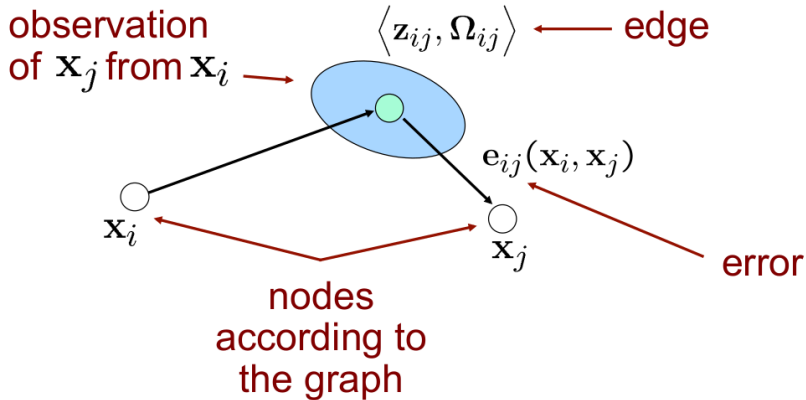
# ROBOT OBSERVATION CONSTRAINTS

- ...the robot observes the same part of the environment from  $x_i$  and from  $x_j$
- Construct a virtual measurement about the position of  $x_j$  seen from  $x_i$



Edge represents the position of  $x_j$  seen from  $x_i$  based on the **observation**

# THE POSE GRAPH



# OPTIMIZE VIA LEAST SQUARES

- Error looks according to the least squares formulation

$$\begin{aligned}x^* &= \operatorname{argmin}_x \sum_{ij} e_{ij}^T(x_i, x_j) \Omega_{ij} e_{ij}(x_i, x_j) \\ &= \operatorname{argmin}_x \sum_k e_k^T(x) \Omega_k e_k(x)\end{aligned}$$

- We now have a way to recover the correct poses
- Then mapping with known poses becomes a very easy task

## SUMMARY

- Occupancy grid maps discretize the space into independent cells
- Each cell is a binary random variable estimating if the cell is occupied
- Least Squares: technique to minimize squared error
- We can represent the SLAM problem as a graph
- Back-end can be effectively implemented via least squares
- More information in [1, 2]

## REFERENCES I



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